

City of Portsmouth, NH

PRESCOTT PARK

PHASE 1

PROJECT PROGRESS UPDATE

SHAW PHASE 1 & BUILDOUT ANALYSIS

OPEN DISCUSSION

Historic District Commission Worksession
February 2nd, 2022



UPDATED MASTER PLAN, 2020



LIBERTY LAWN

TRIAL GARDENS

ART

THE SHAW
ADDITION
STAGE

PERFORMANCE
LAWN

HOVEY
FOUNTAIN

NEW
FORMAL
GARDEN

ART

PUBLIC
FORUM

WATERFRONT

THE SHEAFE

WHALE
SCULPTURE

BOARDWALK

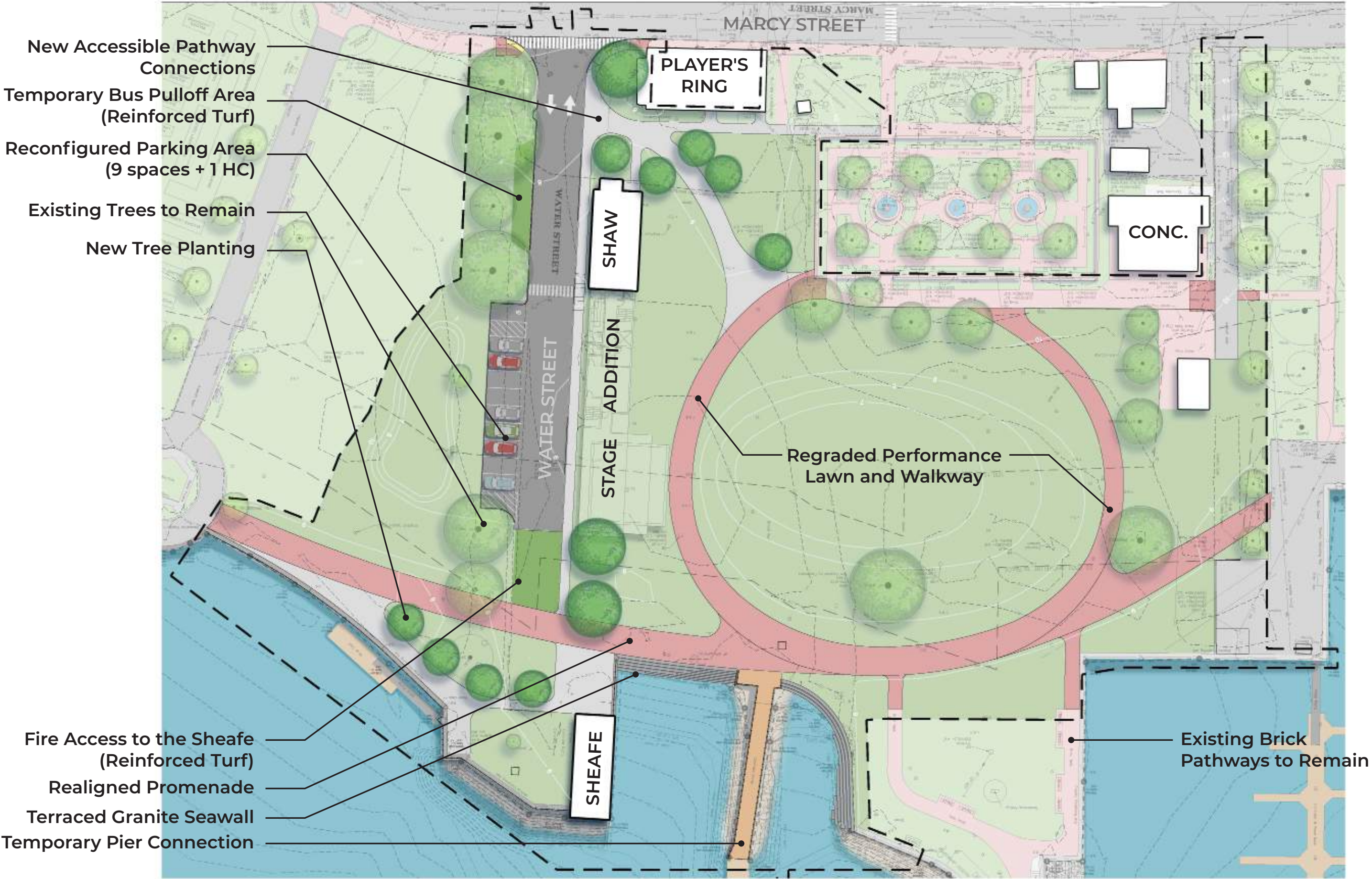
FOUR TREE
ISLAND

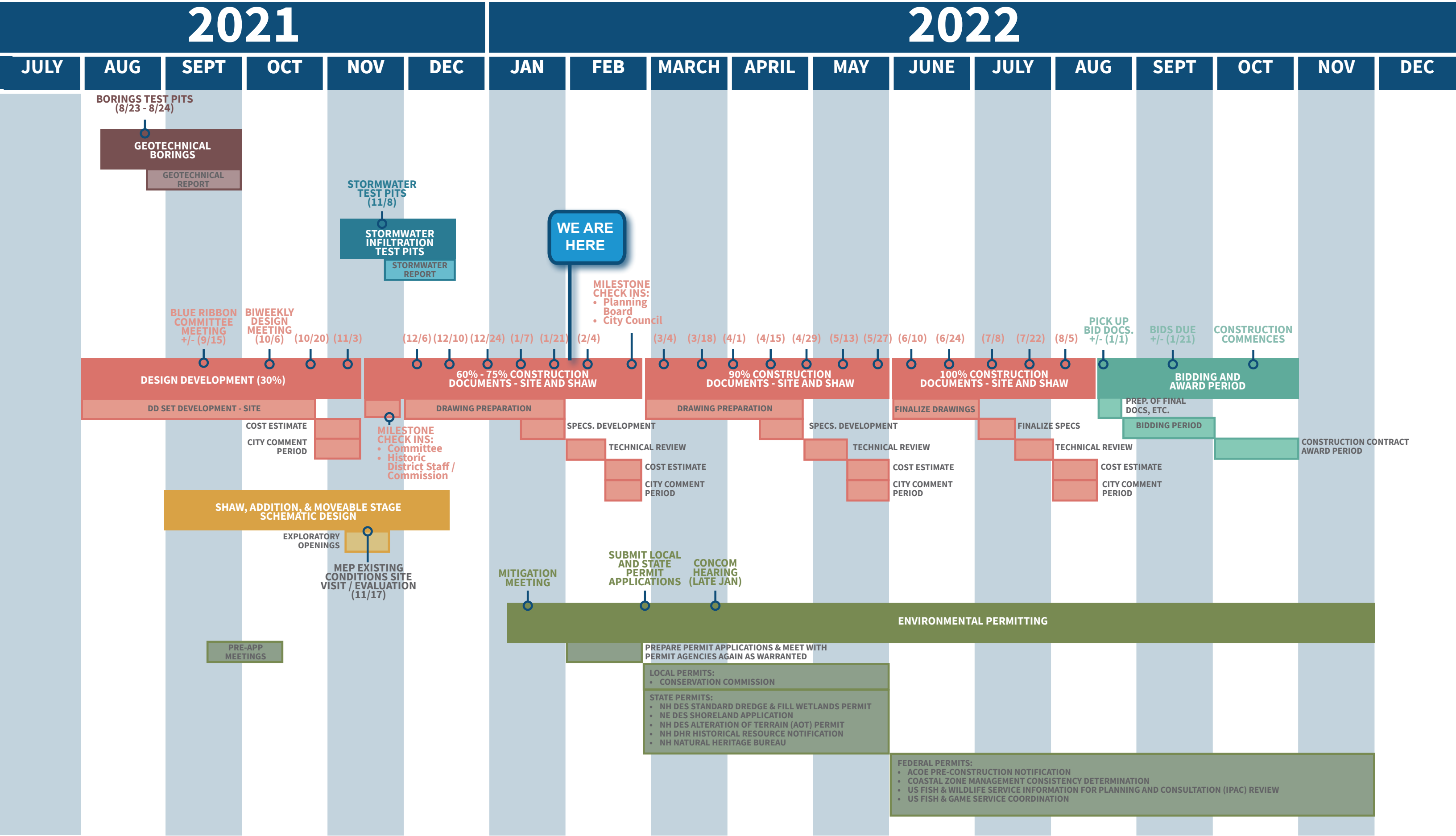
PROPOSED
RELOCATED
MAINTENANCE
FACILITY

0 50 100 200FT



PHASE 1 SITE PLAN - PROGRESS UPDATE







View of existing buildings: Garage/Lean-to/Shaw

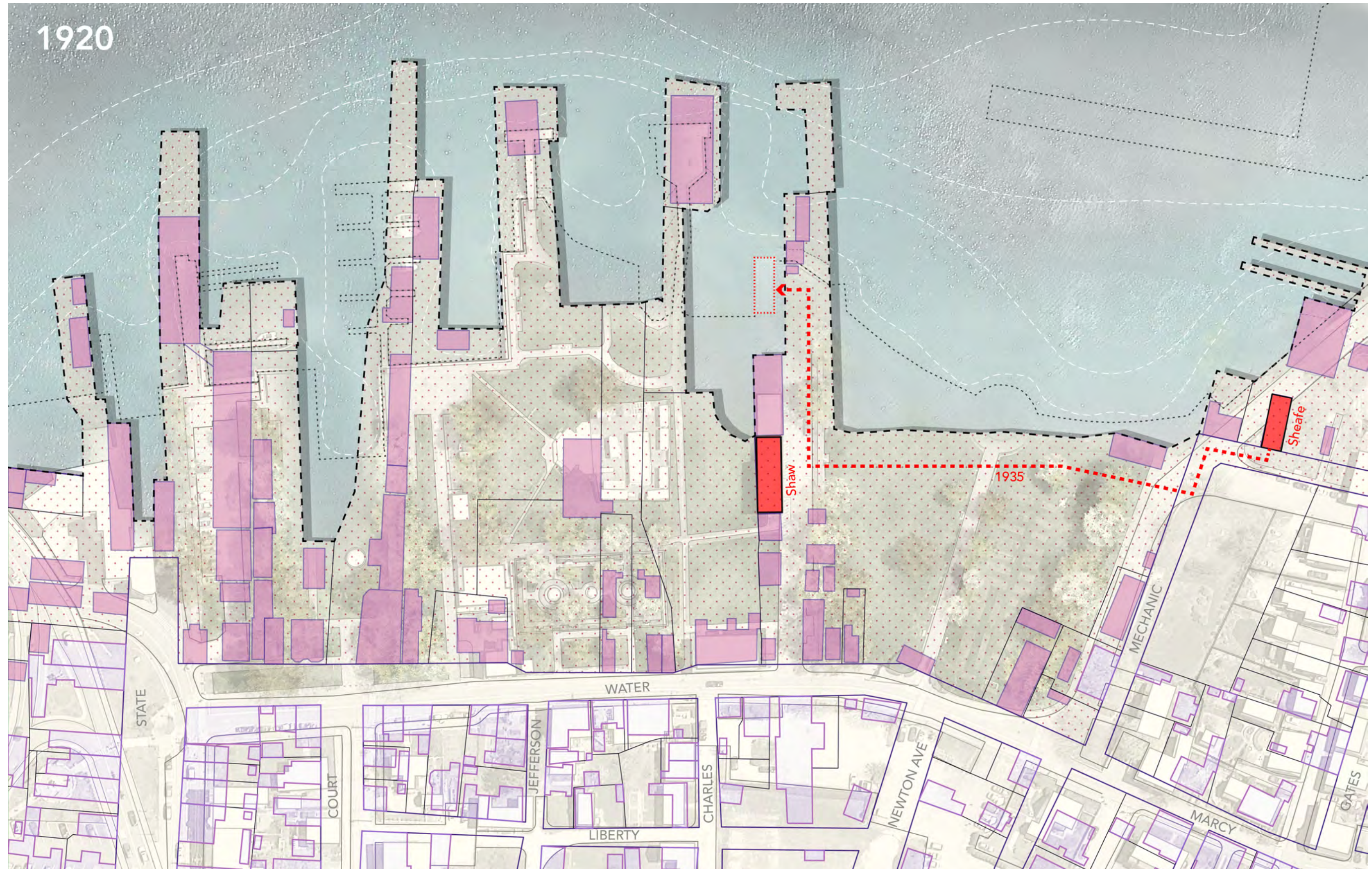


View looking south



Views of the Shaw building and additions







From Brighton's The Prescott Story ©1982; 1920s view courtesy Strawberry Banke Museum



Courtesy of the Portsmouth Athenaeum© 1938 View of Shaw Warehouse and neighboring wharves.



Courtesy of the Portsmouth Athenaeum© 1930 Sheafe Warehouse original location on Mechanic St.



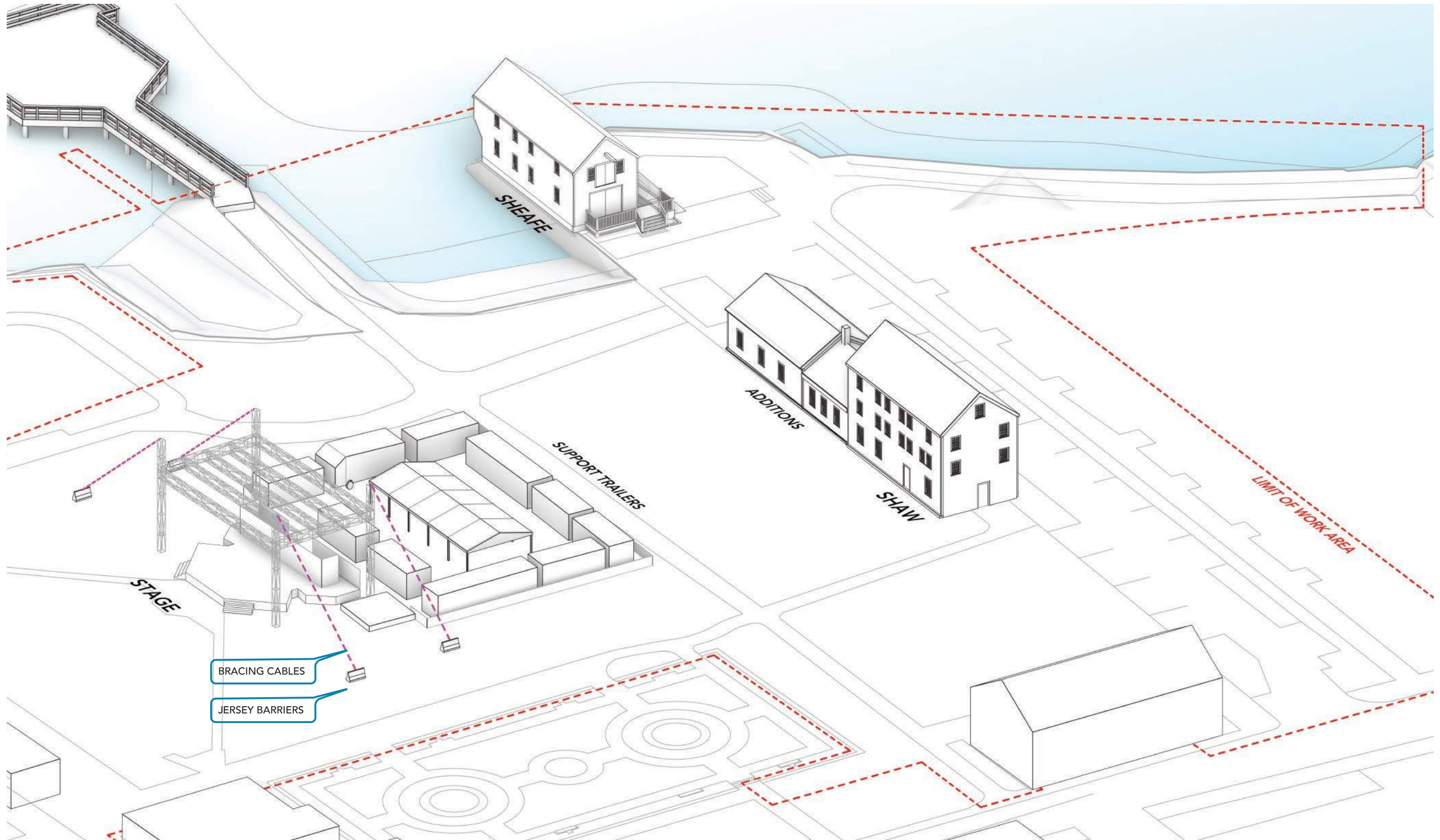
1939 Sheafe Warehouse moving next to Shaw Warehouse in Prescott Park.





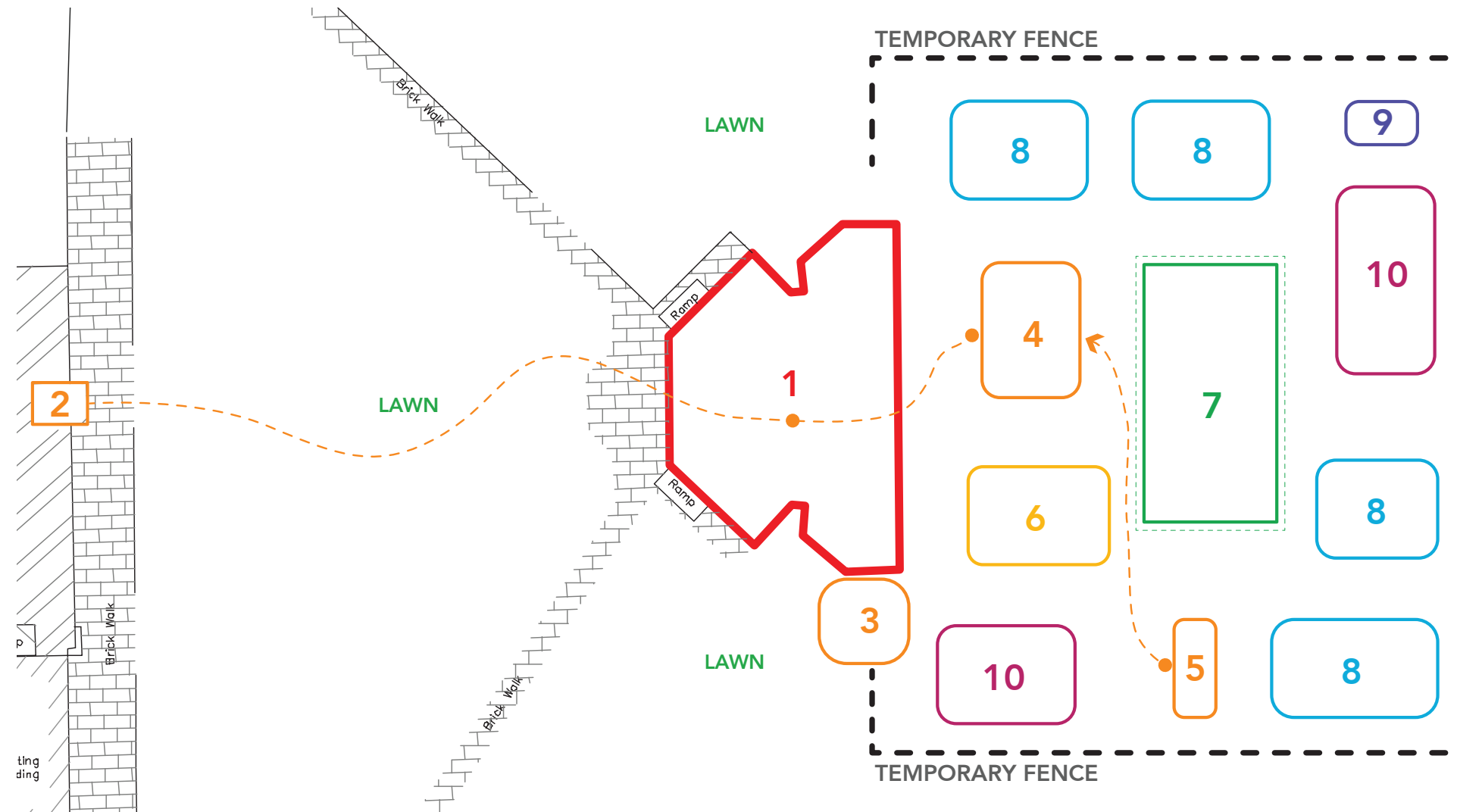
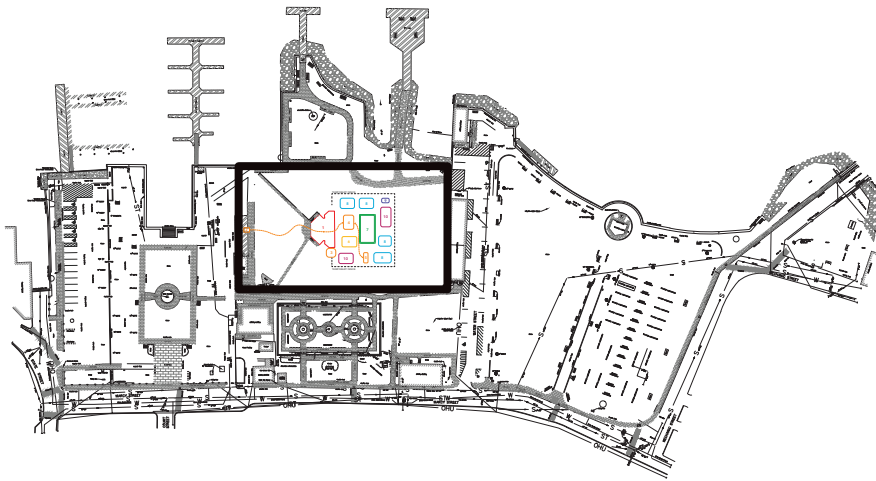


Courtesy of the Portsmouth Athenaeum© 1980 Aerial View.



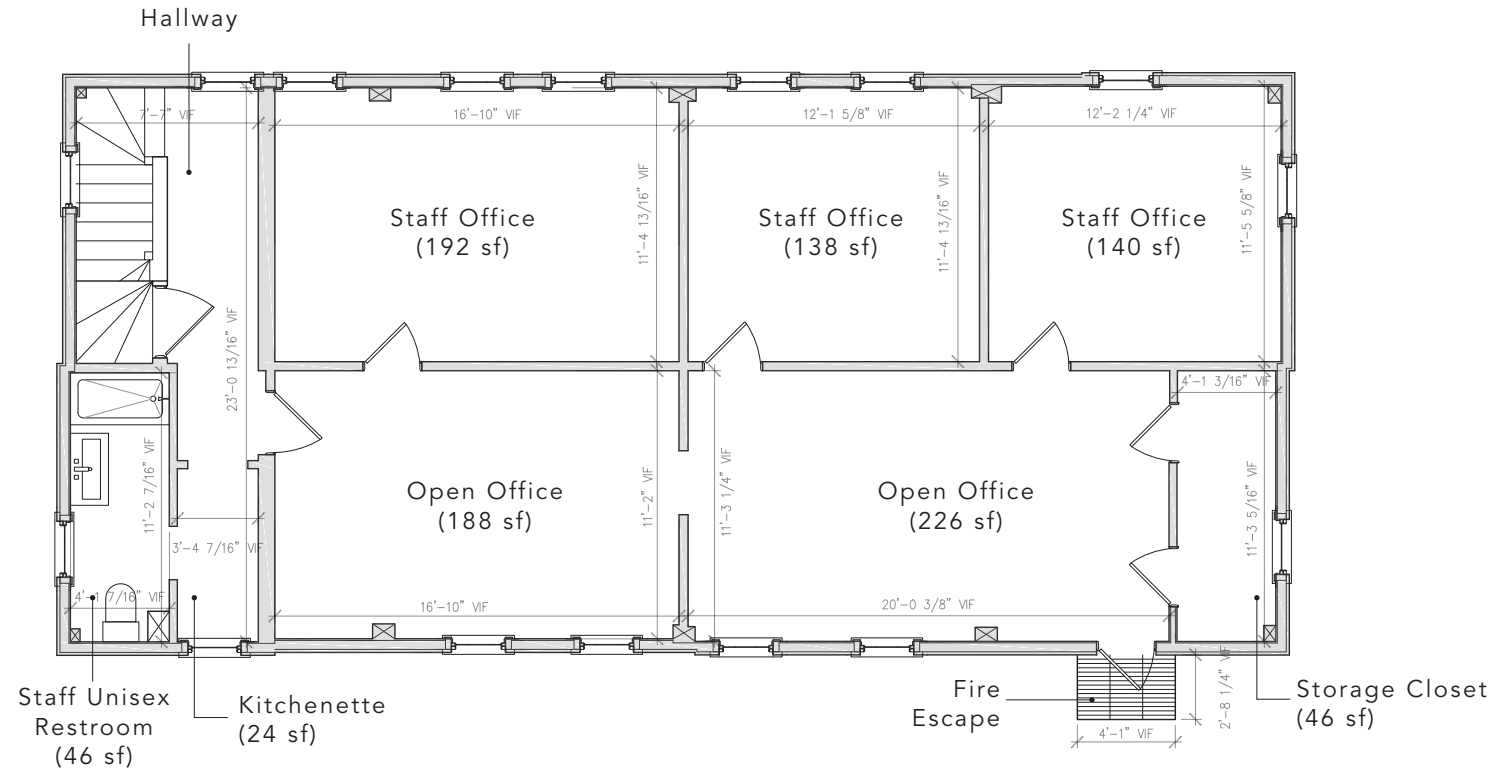
Existing conditions Arts Festival season



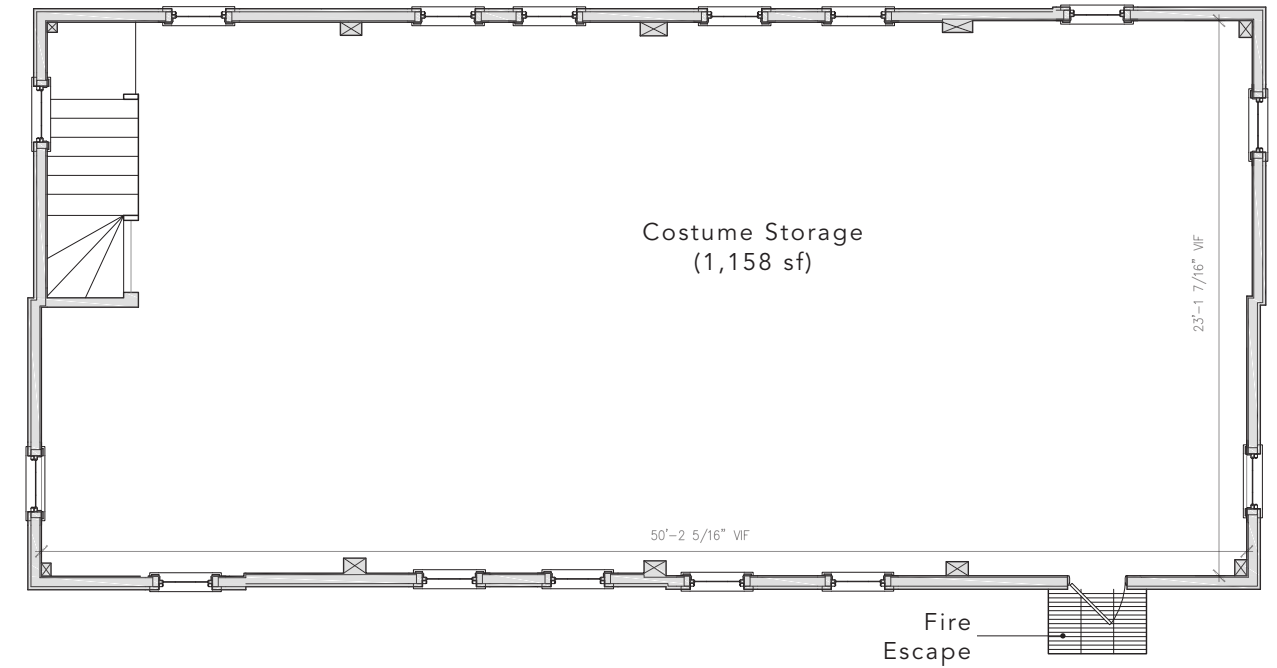


Legend

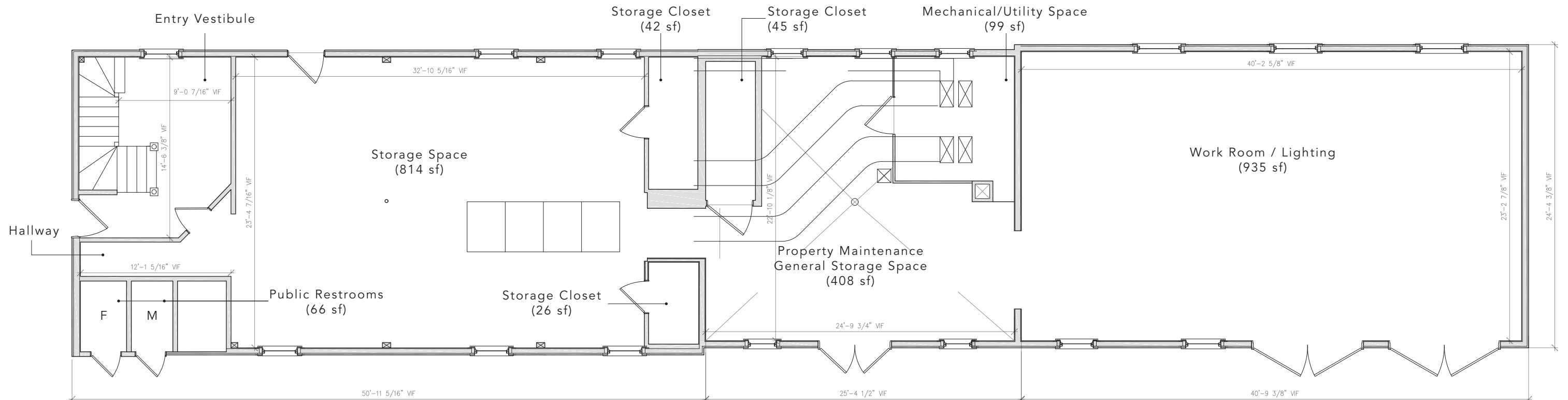
- 1 Concert stage
- 2 Sound booth
- 3 Band
- 4 Sound equipment
- 5 Electrical cabinet
- 6 Prop storage
- 7 Stand by/ Green room
- 8 Changing rooms / Green rooms
- 9 Portable toilet area
- 10 Costumes storage/sewing machines



Existing Shaw Second Floor Plan
NTS

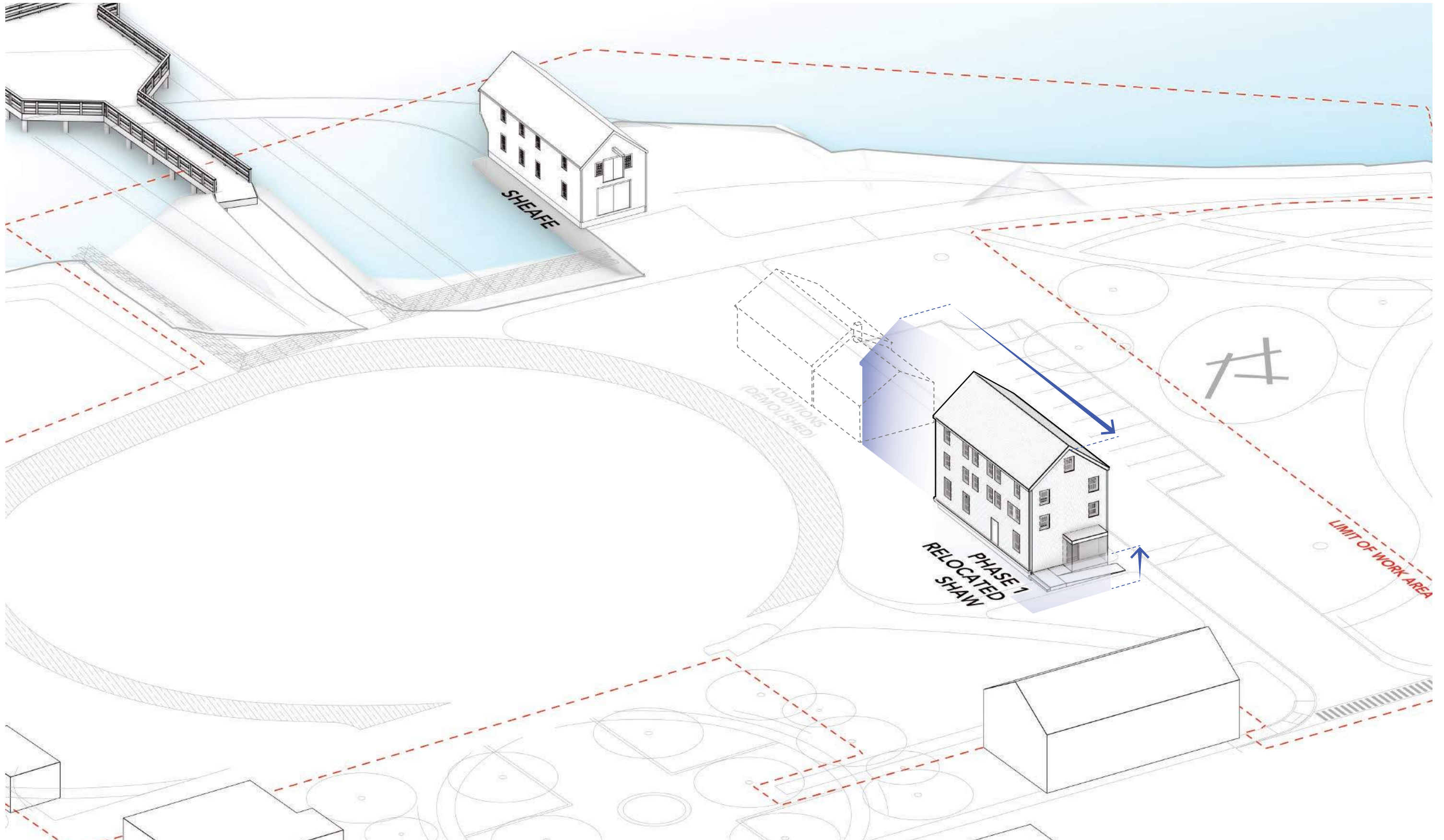


Existing Shaw Third Floor Plan
NTS



Existing Shaw First Floor Plan
NTS

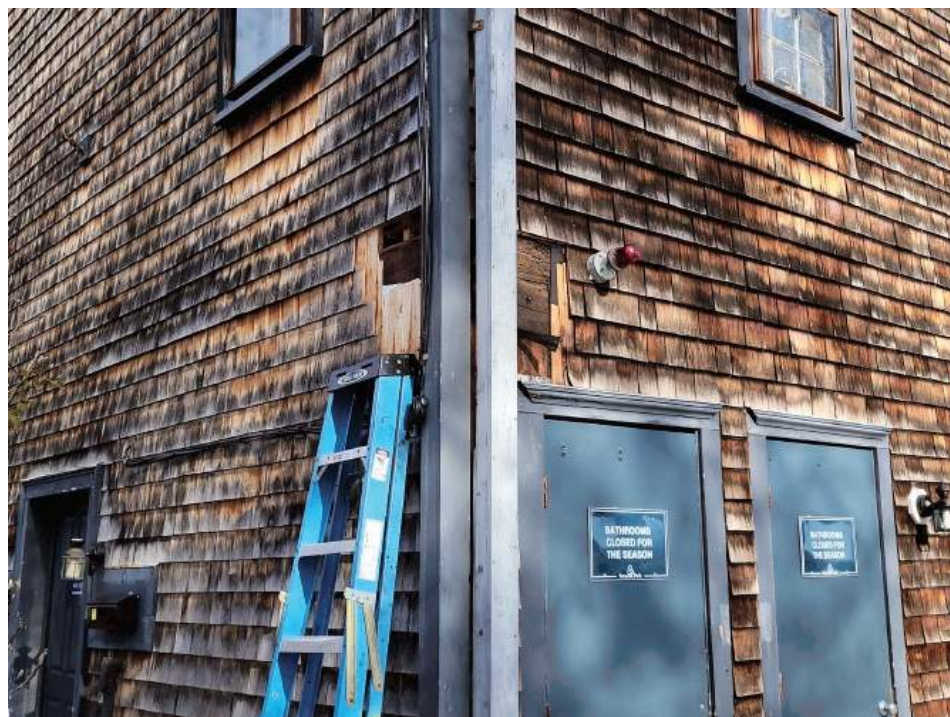


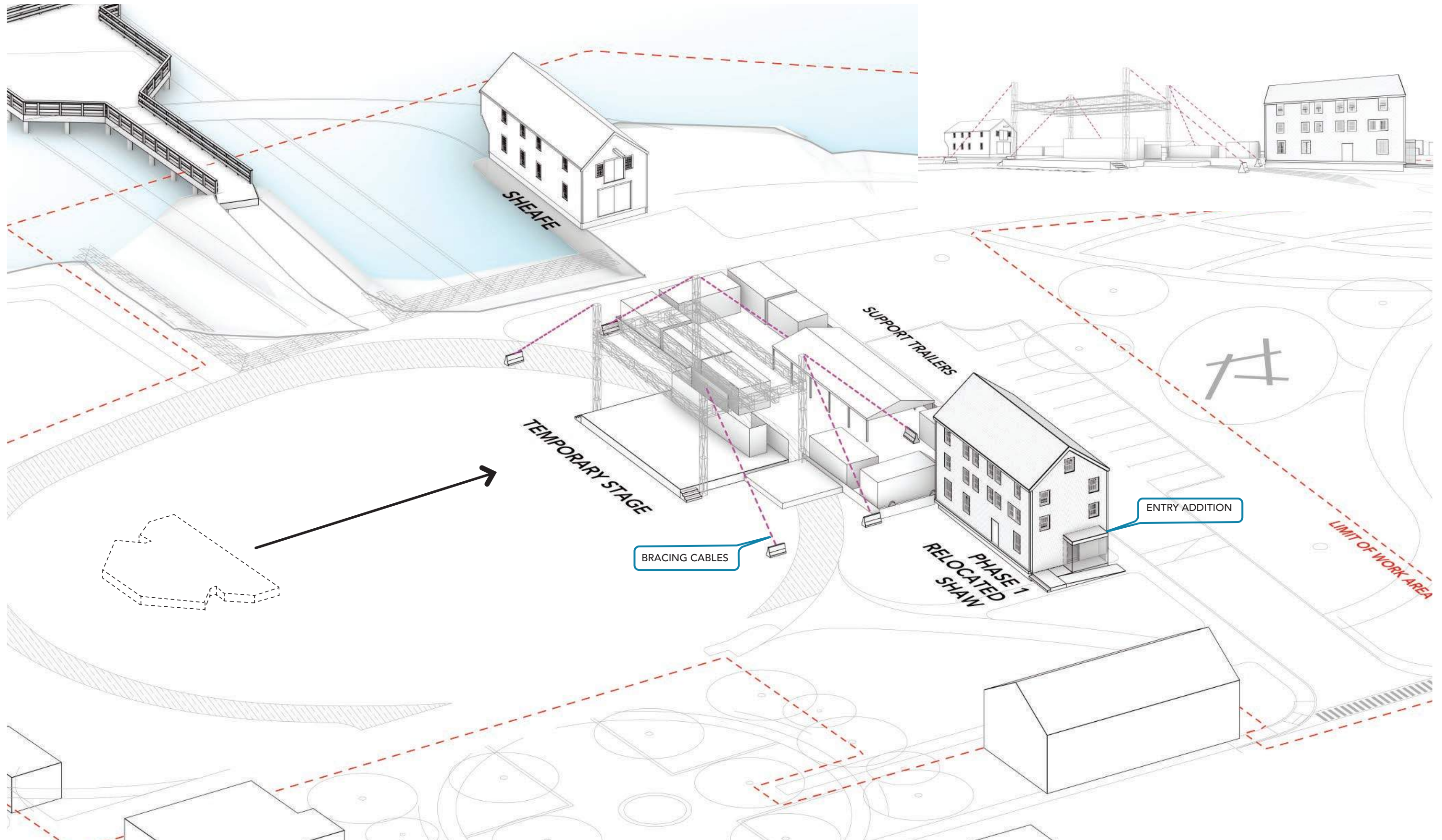


Phase 1 - Demo Garage and Lean-to. Relocate and Raise Shaw Building

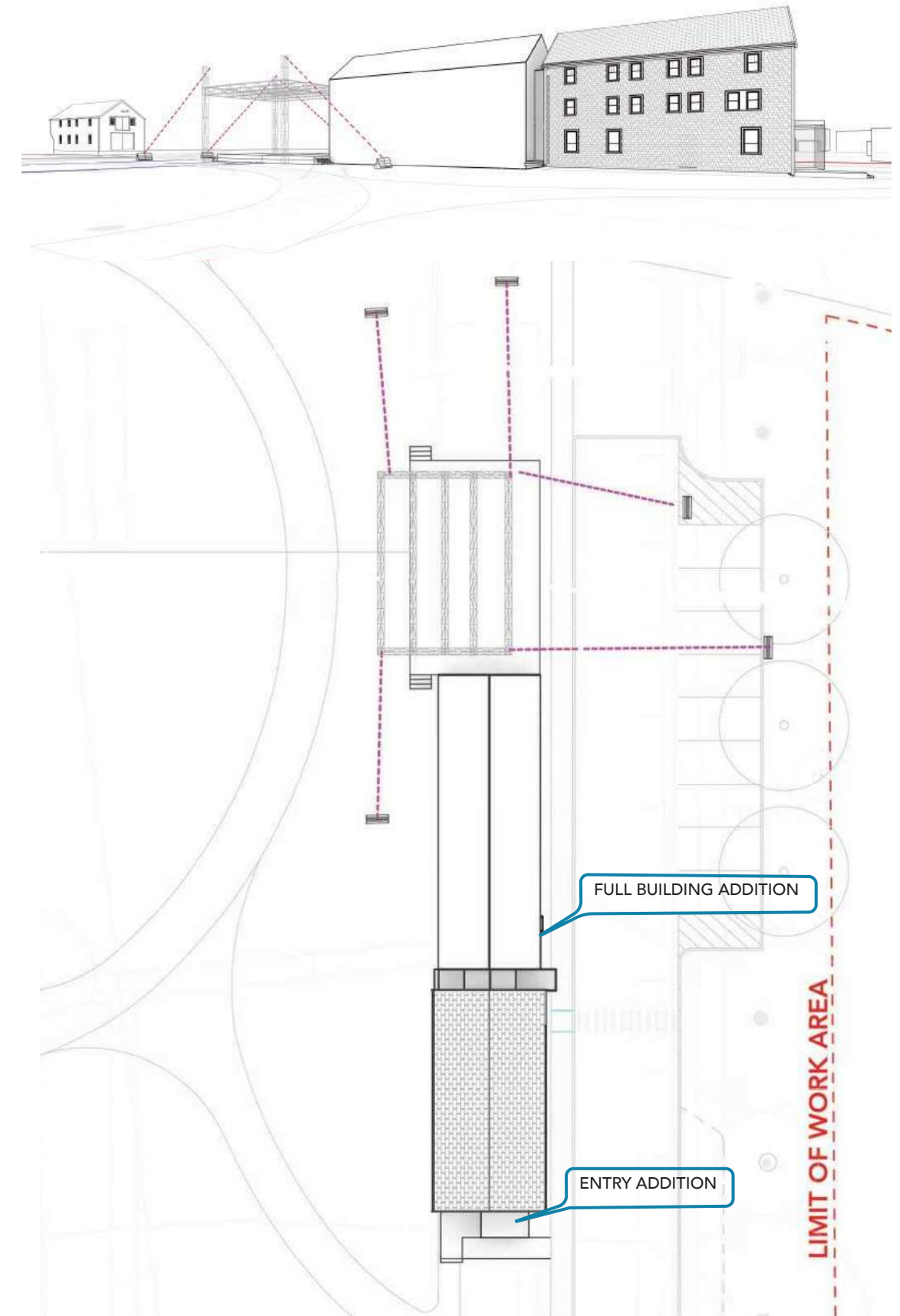
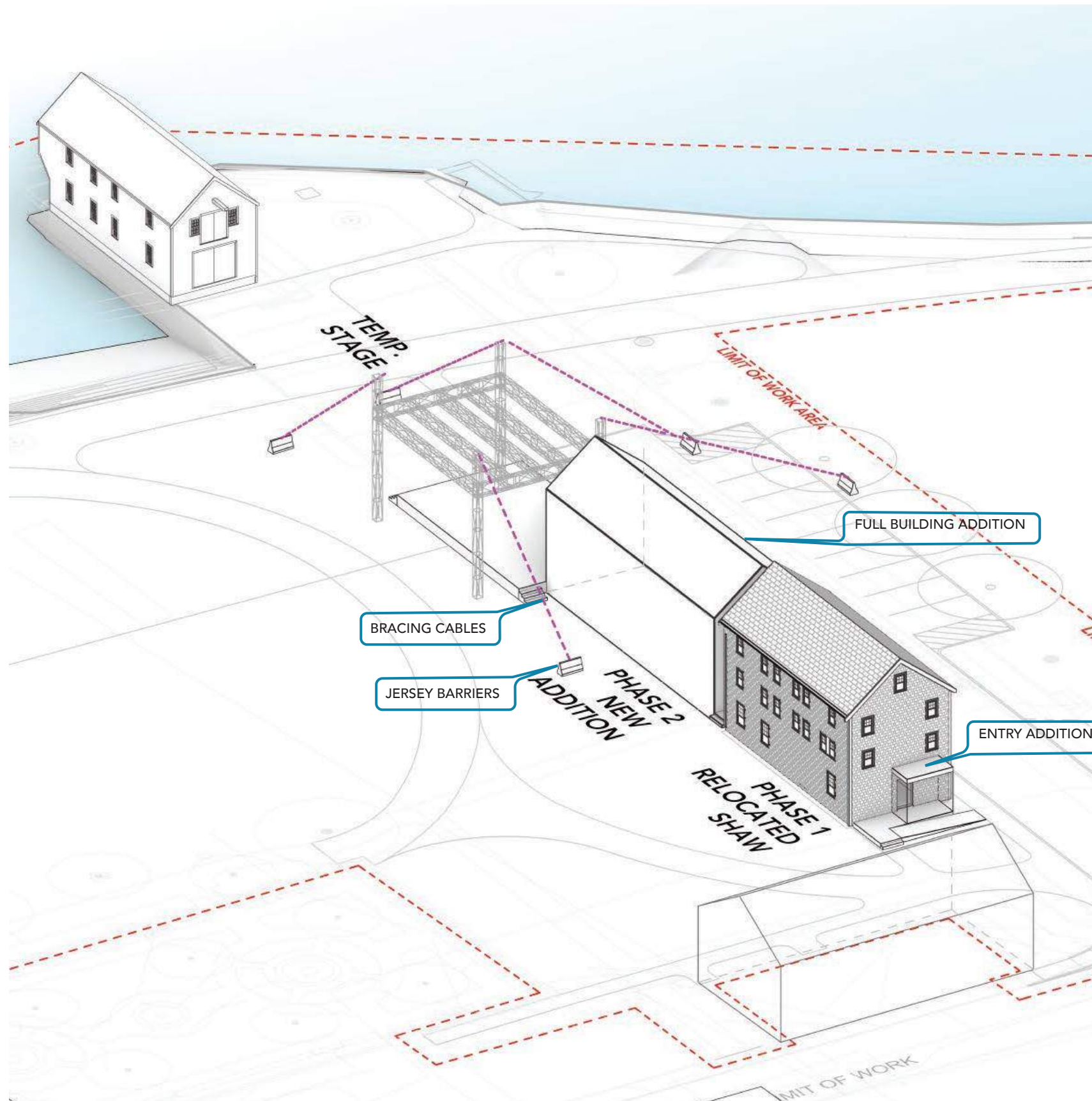


View of Water St looking towards Marcy St





Phase 1: During Arts Festival

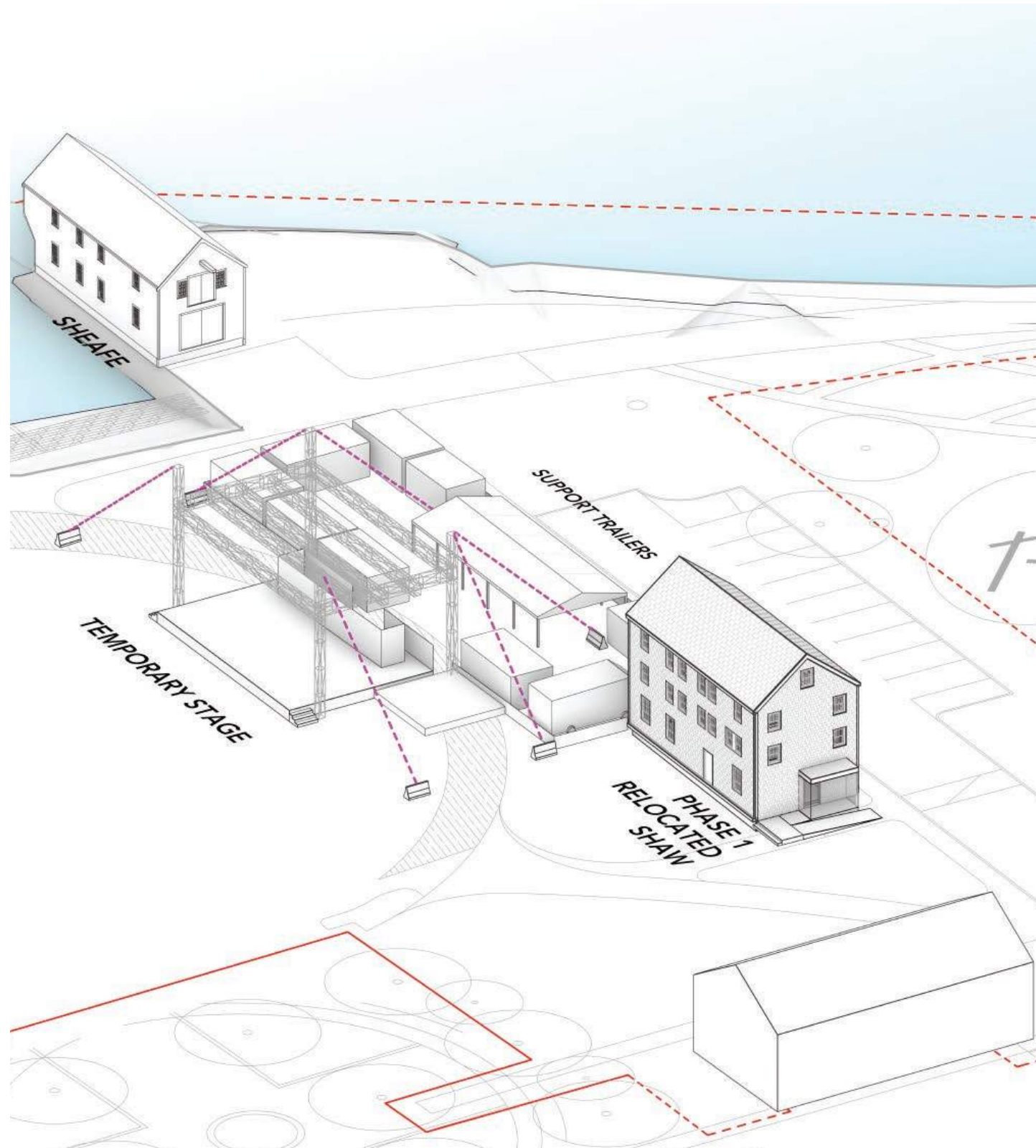


Phase 2 (Option): Full New Construction Addition during Arts Festival Season

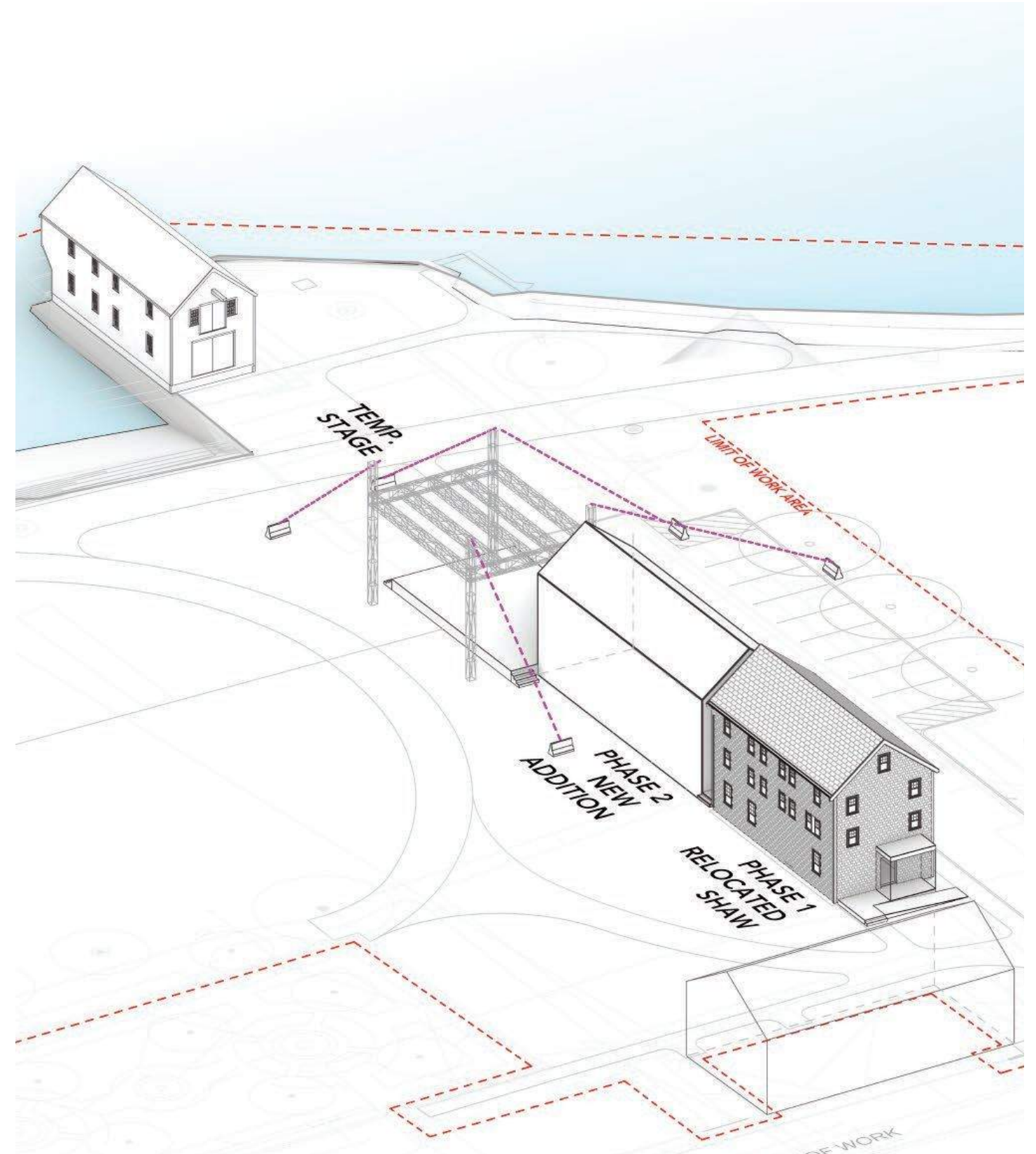
Arts Festival Season



Summary



Phase 1



Phase 2

THANK YOU !!
QUESTIONS & COMMENTS?

OPEN DISCUSSION

