

# New Franklin Math Links Archive

## Primary

### Addition and subtraction

**Lake Mathatobie:** Reel in some fish with addition skills

<http://www.kidsnumbers.com/addition-mathatobie.php>

**Add It Up:** Challenging addition game

[http://www.kidsnumbers.com/add\\_it\\_up.php](http://www.kidsnumbers.com/add_it_up.php)

**Landing Craft:** Math blasting addition game.

<http://www.kidsnumbers.com/math-arcade/index.php>

**Sum Sense:** Addition challenge

<http://www.oswego.org/ocsd-web/games/SumSense/sumadd.html>

**Test the Toad:** Addition

<http://www.bbc.co.uk/schools/numbertime/games/test.shtml>

**Sum Stacker** – Drag values from stack to stack until they match the value below.

<http://www.carstensstudios.com/mathdoodles/sumsstacker.html>

**Trimathalon**

<http://www.mrnussbaum.com/trimathlon.htm>

**Catch 10:** Help bear form groups of ten.

<http://www.learningbox.com/Base10/CatchTen.html>

**Snakes and Ladders:** Online Chutes and Ladders from **Count On**; an excellent math site.

<http://www.mathsyear2000.org/games/virtualmathfest/snakesladders.html>

**Bitesize Math:** Repair the slide by building pairs that add up to 20.

<http://www.bbc.co.uk/schools/ks2bitesize/maths/activities/addition.shtml>

## Telling Time

## **Bedtime Bandits: Telling Time**

<http://www.mrnussbaum.com/bedtime.htm>

## **Money**

**Connect Sums:** Use coins or dice to make the correct sum combination

<http://www.carstensstudios.com/mathdoodles/connectsums.html>

**Coin Madness and Matching Money:** Two currency challenges from Sheppard software.

[http://www.sheppardsoftware.com/mathgames/Add%20Like%20Mad%20Math/addlikemad\\_coin.htm](http://www.sheppardsoftware.com/mathgames/Add%20Like%20Mad%20Math/addlikemad_coin.htm)

[http://www.sheppardsoftware.com/mathgames/matching/memoryMath\\_coins\\_level1.htm](http://www.sheppardsoftware.com/mathgames/matching/memoryMath_coins_level1.htm)

**Farm Stand Math:** units and money on the farm

<http://www.prongo.com/farm/game.html>

**Cash out:** Making change

<http://www.mrnussbaum.com/cashd.htm>

## **Shapes, Patterns, and Puzzles**

**Buggin' Out:** Manipulate shapes to make a path for the bug to reach the flower

<http://www.scholastic.com/play/prebug.htm>

## **Number order and place value**

**Number Jump:** Swat flies by moving the ball the correct number of spaces on the number line

<http://www.carstensstudios.com/mathdoodles/numberjump.htm>

**Shark Numbers:** Practice place value and keep Sharky from eating your boat.

[http://www.ictgames.com/Mat/sharkNumbers\\_v2.html](http://www.ictgames.com/Mat/sharkNumbers_v2.html)

**Place Value Sharks:** Click the number bubble equal to the number of squares to save your surfboard

<http://www.ictgames.com/sharknumbers.html>

## **Fractions**

**Flitting with Fractions** – What fraction of the butterflies can you collect?  
Available in the Maori language for those looking for a greater challenge.  
[http://www.learningmedia.co.nz/staticactivities/online\\_activities/flitting\\_with\\_fractions/](http://www.learningmedia.co.nz/staticactivities/online_activities/flitting_with_fractions/)

**Fraction Monkeys** - Hang monkeys on equivalent fractions. Two difficulty levels  
<http://www.sums.co.uk/playground/n6a/playground.htm>

## **Number Sense**

**Todd and Stevens Odds and Evens:** from the Bobber's Farm site  
[http://funschool.kaboose.com/formula-fusion/games/game\\_bobbers\\_farm.html](http://funschool.kaboose.com/formula-fusion/games/game_bobbers_farm.html)

**Bobbie Bear:** How many outfits can Bobbie wear  
<http://illuminations.netm.org/ActivityDetail.aspx?ID=3>

**Ant Parade** – A cute early number matching activity  
<http://kids.aol.com/KOL/2/KOLJrGames/FlashHolder/ant-parade>

## **Intermediate**

### **Fractions**

**Turkey Terminator:** Fractions and throwing pies at turkeys. Who could ask for more?  
<http://www.kidsnumbers.com/turkey-terminator-math-game.php>

**Math Splat:** Keep the gnats from going splat on the windshield by correctly adding fractions.  
<http://fen.com/studentactivities/MathSplat/mathsplat.htm>

**Fraction Frenzy** - This gets tough.  
<http://www.learningplanet.com/sam/ff/index.asp>

**Fraction Pizza**  
<http://www.mrnussbaum.com/tonyfraction.htm>

### **Multiplication**

**Multiflyer** - Multiplication practice

[http://www.brainormous.com/online/loader\\_multiflyer.html](http://www.brainormous.com/online/loader_multiflyer.html)

**Speed Grid Multiplication Challenge:** Set your own speed and number of problems:

<http://www.oswego.org/ocsd-web/games/SpeedGrid/Multiplication/urikamultires.html>

**The Flight of the Knight:** Knights, Catapults and Multiplication – a great recipe for learning and fun.

<http://www.multiplication.com/flashgames/KnightFlight.htm>

**Meteor Multiplication:** Aaahhh...they're coming closer!

<http://www.arcademicskillbuilders.com/games/meteor/meteor.html>

**Multiplication Puzzle** - Fill in multiplication holes in this puzzling grid.

[http://www.wmnet.org.uk/wmnet/custom/files\\_uploaded/uploaded\\_resources/504/multiplicationpuzzle.swf](http://www.wmnet.org.uk/wmnet/custom/files_uploaded/uploaded_resources/504/multiplicationpuzzle.swf)

**Ghostbusters:** Blasting ghastly multiples

<http://www.oswego.org/ocsd-web/games/Ghostbusters1/gbcd.html>

**Grid Game:** Another goofy game from the BBC Education site. Please Pythagorus with correct answers.

<http://www.bbc.co.uk/education/mathsfile/shockwave/games/gridgame.html>

**Sum Sense:** Set your own time and number of questions in this great number sense and computational challenge

<http://www.oswego.org/ocsd-web/games/SumSense/summulti.html>

## Decimals and place value

**Place Value Golf:** Help duck drive the ball. Set your own difficulty level.

[http://www.kidsnumbers.com/add\\_it\\_up.php](http://www.kidsnumbers.com/add_it_up.php)

**Decimal Detectives:** Find the crooked decimal on this goofy sleuthing site

[http://www.linkslearning.org/Teachers/1\\_Math/6\\_Learning\\_Resources/2\\_SuperMath/content/games/Decimal\\_Detective.htm](http://www.linkslearning.org/Teachers/1_Math/6_Learning_Resources/2_SuperMath/content/games/Decimal_Detective.htm)

**Place-Value Pirates** - Decimal Place Value

<http://www.mrnussbaum.com/placevaluepirates1.htm>

## Geometry

**Alien Angles:** Geometry

<http://www.mathplayground.com/alienangles.html>

**Banana Hunt** - Estimating degrees of angles

<http://www.oswego.org/ocsd-web/games/bananahunt/bhunt.html>

## Logic puzzles

**Wall's Logic:** A frustrating logic puzzle

<http://www.coolmath-games.com/0-wallslogic/index.html>

**Pattern Generator** – Pattern recognition challenge with some pretty challenging levels. From the extensive Shodor Interactivate site.

<http://www.shodor.org/interactivate/activities/PatternGenerator/>

**Totem Destroyer** – A spatial puzzle that may keep folks up at night.

<http://hoodamath.com/games/totemdestroyer.php>

**Power Lines** - Math Reasoning skills - addictive for adults too.

<http://www.oswego.org/ocsd-web/games/Powerlines/powerlines1.html>

## General

**Bloxorz:** Frustrating enough to keep you awake at night

<http://www.albinoblacksheep.com/games/bloxorz>

**Java Kali** - Neat symmetry site

<http://www.scienceu.com/geometry/handson/kali/>